**BuilderPatternExample.java**

class Computer {

    private final String CPU;

    private final String RAM;

    private final String storage;

    // Constructors

    private Computer(Builder builder) {

        this.CPU = builder.CPU;

        this.RAM = builder.RAM;

        this.storage = builder.storage;

    }

    public String getCPU() {

         return CPU; }

    public String getRAM() {

        return RAM; }

    public String getStorage() {

         return storage; }

    public static class Builder {

        private String CPU;

        private String RAM;

        private String storage;

        public Builder setCPU(String CPU) {

            this.CPU = CPU;

            return this;

        }

        public Builder setRAM(String RAM) {

            this.RAM = RAM;

            return this;

        }

        public Builder setStorage(String storage) {

            this.storage = storage;

            return this;

        }

        public Computer build() {

            return new Computer(this);

        }

    }

    @Override

    public String toString() {

        return "Computer [CPU=" + CPU + ", RAM=" + RAM + ", Storage=" + storage + "]";

    }

}

public class BuilderPattern{

    public static void main(String[] args) {

        // Create a Computer using the Builder pattern

        Computer computer = new Computer.Builder()

                .setCPU("Intel Core i7")

                .setRAM("16GB")

                .setStorage("512GB SSD")

                .build();

        // Print the Computer details

        System.out.println(computer);

    }

}

